

Lecture 9

Cryptography is the practice and study of hiding information.

There is a sender-receiver team on one side and a kibitzer on the other side.

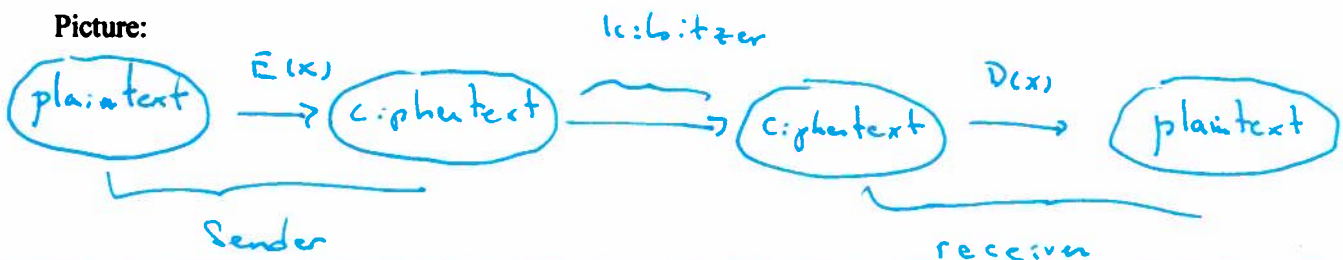
Definition 1: Plaintext is the original message from the sender.

Definition 2: The sender knows an encoding function $E(x)$, which turns plaintext into gibberish.

Definition 3: The gibberish from $E(x)$, is called ciphertext.

Definition 4: The kibitzer is someone trying to obtain the original message from gibberish without $E(x)$.

Definition 5: The receiver knows a decoding function $D(x)$, which turns the gibberish back into the original message. So we have $D(E(x)) = x$ for any message x .



$$D(E(x)) = x \quad \text{and also} \quad E(D(x)) = x$$

We encode letters as numbers using mod 26:

A	B	C	D	E	F	G	H	I	J	K	L	M
0	1	2	3	4	5	6	7	8	9	10	11	12
N	O	P	Q	R	S	T	U	V	W	X	Y	Z
13	14	15	16	17	18	19	20	21	22	23	24	25

Caesar's Code:

$$E(x) \equiv x - 6 \pmod{26} \quad \leftarrow \text{encoding function}$$

$$D(x) \equiv x + 6 \pmod{26} \quad \leftarrow \text{decoding function}$$

In general, we have

$$E(x) \equiv x + k \pmod{26}$$

$$D(x) \equiv x - k \pmod{26}$$

called a generalized Caesar's code

Ex: with $k=3$, generalized Caesar's code
to encipher LET

$$E(x) \equiv x + 3$$

$$L \equiv 11, \quad E \equiv 4, \quad T \equiv 19$$

$$E(11) \equiv 11 + 3 \pmod{26} \equiv 14 \pmod{26}$$

$$L \rightarrow O$$

$$E \equiv 4, \quad E(4) \equiv 4 + 3 \equiv 7 \pmod{26}$$

$$E \rightarrow H$$

$$T \equiv 19, \quad E(19) \equiv 19 + 3 \equiv 22 \pmod{26}$$

$$T \rightarrow W$$

Plaintext LET encoded as OHW ciphertext

Generalized Caesar's Code

- a. The sender picks a value k and then shifts each letter in the plaintext with the encoding function:

$$E(x) \equiv x + k \pmod{26}$$

- b. The receiver can find the plaintext by using the decoding function:

$$D(x) \equiv x - k \pmod{26}$$

- c. The kibitzer can shift each letter in the ciphertext down the alphabet one by one until a word makes sense

Example 1:

- a) Play the role of the sender. With $k \equiv 3$ use the generalized Caesar's code to encipher the word:

LET
 MFU
 NGV
 OHW

- b) Play the role of the receiver. With $k \equiv 3$ decipher the following word which was encoded using the generalized Caesar's code.

IT
 JU
 KV
 LW

- c) Play the role of the kibitzer. Find the plaintext from the following ciphertext which was encoded using the generalized Caesar's code.

BE
 CF
 DG
 EH
 FI
 GJ
 HK

Note: the answer is not "EH" or "OR" since the message is "Let it BE".

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Note: Generalized Caesar's code is not very secure, can be easily cracked, since all we are doing is shifting the letters of alphabet (mod 26).

If the encoding function is $E(x) \equiv x + k \pmod{26}$ we don't need to know what k is to crack the code.

Ex: Suppose the ciphertext is

G	C	F	C	N	U	L	S
H	D	G	D	O	V	M	T
I	E	H	E	P	W	N	U
J	F	I	F	Q	X	O	V
K	G	J	G	R	Y	P	W
L	H	K	H	S	Z	Q	X
M	I	L	I	T	A	R	Y

Found what ^{may} be a word in the plaintext
from this we get the encoding function:

$$E(x) \equiv x - 6 \pmod{26}$$

and the decoding function:

$$D(x) \equiv x + 6 \pmod{26}$$

Practice: All the groups below were encoded with a generalized Caesar's code.

3a

GROUP 1

Koymncihm uly nby wlyuncpy uwnm iz chnyffcayhwy. - Zluhe Echaxih

GROUP 2

Dolu avsk "Spml pz ohyk." Cvsahpyl hzrlk "Jvtwhyk av doha?"

GROUP 3

Nby vynyyl juln iz ihy'm fczy wihmcmnm iz bcm zlcyhxmbejm. --Uvlubug Fchwifh

GROUP 4

B phnew ktmaxk ux otznxer kbzam matg ikxvblxer pkhgz. - Dxrgrl

GROUP 5

"Mh uxebxox t mabgz bl bfihllbuex bl mh ftdx bm lh." - Ykxgva ikhoxku

GROUP 6

"N zna pna or qrfgeblrq ohg abg qrsrngrq." - Rearfg Urzvatjnl

GROUP 7

"hmttxj yt gj tuynrnxyh, ny kijqx gjyyjw." - Ifqn Qfrf

Linear Codes:

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- Sender encodes the plaintext with the encoding function

$$E(x) \equiv ax + k \pmod{26}$$

where a is an integer relatively prime to 26.

- Receiver decodes the ciphertext with the decoding function

$$D(x) \equiv a^{-1}(x - k) \pmod{26}$$

where a^{-1} is the inverse of a modulo 26,
(exists because a and 26 are relatively prime).

Ex: An investment firm has two prospective employees, Norwood and Abcham. The CEO has a private investigator look into their backgrounds, and tells the investigator to send him, by code, the name of the one to hire, i.e. NOR - ABE. He discovers that ABE has a history of embezzlement, so he sends the message NOR to the CEO.

They use the encoding function

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$$E(x) \equiv 2x + 6 \pmod{26}$$

(A=0, B=1, C=2, ..., Z=25)

$$N = 13, \quad E(13) \equiv 2 \cdot 13 + 6 \equiv 32 \equiv 6 \pmod{26}$$

$$O = 14, \quad E(14) \equiv 2 \cdot 14 + 6 \equiv 34 \equiv 8 \pmod{26}$$

$$R = 17, \quad E(17) \equiv 2 \cdot 17 + 6 \equiv 40 \equiv 14 \pmod{26}$$

N	O	R	←	Plaintext
13	14	17	←	x
6	8	14	←	E(x)
G	I	O	←	ciphertext

Investigator sends the ciphertext G I O.

Investment firm decodes G I O using the decoding function

$$D(x) \equiv \frac{x-6}{2} \pmod{26}$$

G I O ← ciphertext

$$D(6) \equiv \frac{6-6}{2} \equiv 0 \pmod{26}$$

6 gets decoded as A

$$D(8) \equiv \frac{8-6}{2} \equiv 1 \pmod{26}$$

so I gets decoded as B

$$D(14) \equiv \frac{14-6}{2} \equiv 4 \pmod{26}$$

so O gets decoded as E

The investment firm has decoded the message NOR as ABE and they have the wrong person.

What went wrong?

NOR $\xrightarrow{E(x)}$ 13 14 17 $\xrightarrow{E(x)}$ 6 8 14 \rightarrow GIO

ABE $\xrightarrow{E(x)}$ 0 1 4 $\xrightarrow{E(x)}$ 6 8 14 \rightarrow GIO

so both names get encoded to the same codeword

and $D(x) \equiv \frac{x-6}{2}$ won't decode properly for

$$E(x) = 2x + 6 \pmod{26}$$

Problem here: All integers 0-25 get mapped into just even integers, can never get an odd integer. So can't "undo" the mapping.

Linear Codes

- a. The sender can encode plaintext with the function

$$E(x) \equiv ax + k \pmod{26}$$

where a is relatively prime with 26.

- b. The receiver can decode the ciphertext with the function:

$$D(x) \equiv a^{-1}(x - k) \pmod{26}$$

where a^{-1} is the multiplicative inverse of a .

- c. The kibitzer has to work harder to decipher a linear code than a Caesar's code. Though (s)he can use the following strategies:

1. By using frequency analysis for very long passages of English text, the following letter-use percentages have been observed:

Letter	% Frequency	Letter	% Frequency
E	12.02	M	2.61
T	9.1	F	2.3
A	8.12	Y	2.11
O	7.68	W	2.09
I	7.31	G	2.03
N	6.95	P	1.82
S	6.28	B	1.49
R	6.02	V	1.11
H	5.92	K	0.69
D	4.32	X	0.17
L	3.98	Q	0.11
U	2.88	J	0.1
C	2.71	Z	0.07

2. By using educated guesses/trial and error, the kibitzer may be able to find a common word in the ciphertext.
3. If the kibitzer can figure out two letters in the ciphertext, say $D(x_1) \equiv x_2$ and $D(y_1) \equiv y_2$, (s)he may be able to figure out the decoding function $D(x) \equiv bx + c$ by solving the system:

$$\begin{aligned} x_2 &\equiv bx_1 + c \pmod{26} \\ y_2 &\equiv by_1 + c \pmod{26} \end{aligned}$$

$$E(x) \equiv ax + k \pmod{26}$$

$$D(x) \equiv a^{-1}(x - k)$$

Example 2:

a) Play the role of the sender. With $a \equiv 5, k \equiv 5$ use the linear code to encode the word:

THIS ← plaintext

$$E(T) \equiv 5 \cdot 19 + 5 \equiv -4 \equiv 22 \equiv W \quad \text{ciphertext}$$

$$E(H) \equiv 5 \cdot 7 + 5 \equiv 40 \equiv 14 \equiv O$$

$$E(I) \equiv 5 \cdot 8 + 5 \equiv 45 \equiv -7 \equiv 19 \equiv T \quad \text{W O T R}$$

$$E(S) \equiv 5 \cdot 18 + 5 \equiv 95 \equiv -9 \equiv 17 \equiv R$$

b) Play the role of the receiver. With $a \equiv 5, k \equiv 5$ use the linear code to decipher the word:

LTH ← plaintext

$$D(L) \equiv D(11) \equiv -5(11 - 5) \equiv -4 \equiv 22 \equiv W \quad \begin{matrix} 5 \cdot 5 \equiv 25 \equiv -1 \pmod{26} \\ 5 \cdot (-5) \cdot 5 \equiv 1 \pmod{26} \end{matrix}$$

$$D(T) \equiv D(19) \equiv -5(19 - 5) \equiv -50 \equiv 14 \equiv O \equiv I$$

$$D(I) \equiv D(8) \equiv -5(8 - 5) \equiv -15 \equiv 11 \equiv L$$

ciphertext
W I L L

c) Play the role of the kibitzer. The ciphertext below was taken from a very long passage of ciphertext in which the letter Z appeared most often and the letter W appeared the second most often. Given that the very long passage of ciphertext was encoded using a linear code, find the plaintext.

CFRR ← ciphertext

Let $D(x) \equiv bx + c$ and guess that $D(Z) \equiv E, D(W) \equiv T$
 solve the system: $D(26) \equiv 4, D(22) \equiv 19$

$$\left. \begin{matrix} 4 \equiv b(-1) + c \\ -7 \equiv b(-4) + c \end{matrix} \right\}$$

Subtract:

$$11 \equiv b(-1 + 4) \equiv 3 \cdot b \quad \begin{matrix} -1 \\ 3 \end{matrix} \equiv 9$$

$$\text{So } b \equiv 9 \cdot 11 \equiv -5 \equiv 21, \text{ so } \underline{b \equiv -5}$$

$$4 \equiv -b + c \equiv 5 + c, \text{ so } \underline{c \equiv -1}$$

(check: $D(W) \equiv -5 \cdot 22 \equiv 1$ so $D(C) \equiv -11 \equiv P$ } plaintext
 PASS
 $D(F) \equiv -26 \equiv A, D(R) \equiv -8 \equiv S$

• Finding the Inverse

If our encoding function is given by

$$E(x) \equiv ax \pmod{26}$$

then the decoding function is given by

$$D(x) \equiv a^{-1}x \pmod{26}$$

provided that a^{-1} exists, i.e. provided that the integers a and 26 are relatively prime.

There are several methods to find the inverse of $a \pmod{26}$.

1. Look at the equivalence class or congruence class containing the integer 1, find nonprime integers in $[1]$

Modulo 26:

$$[1] = \{ 1, 27, 53, 79, 105, 131, 157, 183, 209, \dots \}$$

The nonprimes are

$$1, 27, 105, 209, \dots$$

$$\text{and } 1 \cdot 1 = 1, 3 \cdot 9 = 27, 3 \cdot 5 \cdot 7 = 105, 11 \cdot 19 = 209$$

So 1 is its own inverse, 3 and 9 are inverses, 15 and 7 are inverses,

and 11 and 19 are inverses modulo 26.

2. Test each multiple of a to find the inverse of $a \pmod{26}$.

$$15 \cdot 1 \equiv 15 \not\equiv 1 \pmod{26}$$

$$15 \cdot 3 \equiv 45 \not\equiv 1 \pmod{26}$$

$$15 \cdot 5 \equiv 75 \not\equiv 1 \pmod{26}$$

$$15 \cdot 7 \equiv 105 \equiv 1 \pmod{26}$$

∴ the inverse of 15 modulo 26 is 7, i.e.

$$15^{-1} \equiv 7 \pmod{26}$$

(No need to test 2, 4, 6, 8, ... since they don't have inverses modulo 26).

3. Use the Euclidean algorithm.

• Usually, this is used to find the greatest common divisor of two integers.

Apply the division algorithm repeatedly to find the

$$\text{g.c.d. } (26, 7)$$

At each point in the algorithm, we have an equation of the form

$$m = g \cdot n + r$$

obtained when m is divided by n to get the quotient g and the least nonnegative remainder r

If both m and n are divisible by a positive integer d , then both n and r are divisible by d .

$$\text{So } \gcd(m, n) = \gcd(n, r)$$

The next step is to divide n by r to get

$$n = s \cdot r + t$$

so that $\gcd(n, r) = \gcd(r, t)$, --

Continue until the remainder is 0.

The last nonzero remainder is $\gcd(m, n)$, so

$$\begin{aligned} \text{we find: } \quad 26 &= 3 \cdot 7 + 5 \\ 7 &= 1 \cdot 5 + 2 \\ 5 &= 2 \cdot 2 + \textcircled{1} \\ 2 &= 2 \cdot 1 + 0 \end{aligned}$$

$$\text{So } \gcd(26, 7) = 1.$$

Now start from the bottom up to get

$$\underline{1 = p \cdot 26 + q \cdot 7}$$

$$26 = 3 \cdot 7 + 5$$

$$7 = 1 \cdot 5 + 2$$

$$5 = 2 \cdot 2 + 1 \leftarrow$$

$$2 = 2 \cdot 1 + 0$$

Write

$$1 = 5 - 2 \cdot 2 = 5 - 2 \cdot (7 - 1 \cdot 5) = 3 \cdot 5 - 2 \cdot 7$$

$$= 3 \cdot (26 - 3 \cdot 7) - 2 \cdot 7 = 3 \cdot 26 - 11 \cdot 7$$

So

$$3 \cdot 26 - 11 \cdot 7 = 1$$

$$\text{but } -11 \cdot 7 \equiv 1 \pmod{26}$$

$$\text{So } 7^{-1} \equiv -11 \equiv -11 + 26 \equiv 15 \pmod{26}$$

Called the extended Euclidean algorithm.