

# Math 348 Differential Geometry of Curves and Surfaces

## Lecture 14 Minimal and Developable Surfaces

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Xinwei Yu

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CAB 527, [xinwei2@ualberta.ca](mailto:xinwei2@ualberta.ca)

Department of Mathematical & Statistical Sciences

University of Alberta

# Midterm Course and Instruction Feedback

- **More examples in class.**
  - Will try;
  - Much of "proofs" etc. can also be read as examples of calculation;
  - A certain percent of homework problems are intentionally designed to be different from examples in class.
- **Use whiteboard instead of slides.**
  - Have made fonts larger – does it help? Please let me know;
  - Slides are posted online before lectures – use phones?
  - Will put less details on slides, just outcome of major steps;
  - Will stop using slides after 2nd midterm if the above do not work.

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*Please do not hesitate to interrupt me if you have a question.*

# Review

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# Formulas

1. Principal curvatures:  $\det \begin{pmatrix} \mathbf{L} - \kappa_j \mathbf{E} & \mathbf{M} - \kappa_j \mathbf{F} \\ \mathbf{M} - \kappa_j \mathbf{F} & \mathbf{N} - \kappa_j \mathbf{G} \end{pmatrix} = 0;$

2. Principal vectors:

$$\left[ \begin{pmatrix} \mathbf{L} & \mathbf{M} \\ \mathbf{M} & \mathbf{N} \end{pmatrix} - \kappa_j \begin{pmatrix} \mathbf{E} & \mathbf{F} \\ \mathbf{F} & \mathbf{G} \end{pmatrix} \right] \begin{pmatrix} a_j \\ b_j \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix},$$

$$t_j = a_j \sigma_u + b_j \sigma_v.$$

3. Mean curvature.

$$H = \frac{\kappa_1 + \kappa_2}{2} = \frac{1}{2} \text{Tr} \left[ \begin{pmatrix} \mathbf{E} & \mathbf{F} \\ \mathbf{F} & \mathbf{G} \end{pmatrix}^{-1} \begin{pmatrix} \mathbf{L} & \mathbf{M} \\ \mathbf{M} & \mathbf{N} \end{pmatrix} \right].$$

4. Gaussian curvature.

$$K = \kappa_1 \kappa_2 = \det \left[ \begin{pmatrix} \mathbf{E} & \mathbf{F} \\ \mathbf{F} & \mathbf{G} \end{pmatrix}^{-1} \begin{pmatrix} \mathbf{L} & \mathbf{M} \\ \mathbf{M} & \mathbf{N} \end{pmatrix} \right].$$

# Examples

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## Calculation of $H, K, \kappa_1, \kappa_2, t_1, t_2$ .

$$z = \alpha x^2 + \beta y^2, H, K, \kappa_1, \kappa_2, t_1, t_2 \text{ at } (0, 0, 0).$$

1. Surface patch:  $\sigma(u, v) = (u, v, \alpha u^2 + \beta v^2)$ ;
2.  $(0, 0, 0) = \sigma(0, 0)$ . So all calculation should be done at  $u = v = 0$ ;
3. Calculate

$$\kappa_1 = 2\alpha, t_1 = (1, 0, 0); \quad \kappa_2 = 2\beta, t_2 = (0, 1, 0);$$

$$H = \alpha + \beta; \quad K = 4\alpha\beta.$$

In fact, near every  $p \in S$  the surface is approximately  $z = \frac{1}{2}(\kappa_1 x^2 + \kappa_2 y^2)$  if we take  $T_p S$  to be the  $x - y$  plane.

# Minimal Surfaces

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# The problem

$C$ : Curve. Find surface  $S$ :  $\partial S = C$ , minimal surface area.

## Example

Let  $C$  be a simple closed plane curve. Then the minimal surface is the part of the plane enclosed by  $C$ .

- Note that we have not been fully rigorous.

$$\sigma^0(u, v): \text{ Minimal.}$$

- $\sigma(u, v) : U \mapsto \mathbb{R}^3$ ,  $\sigma(\partial U) = \{0\}$ .
- $\sigma^\tau := \sigma^0 + \tau\sigma$ .

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$$A(\tau) := \int_U \|\sigma_u^\tau \times \sigma_v^\tau\| \, dudv.$$

- We have  $A(0) \leq A(\tau)$ , thus  $A'(\tau) = 0$ .

# Variational calculus

1.  $\sigma_u^\tau \times \sigma_v^\tau = V_0 + \tau V_1 + \tau^2 V_2,$

$$V_0 = \sigma_u^0 \times \sigma_v^0, \quad V_1 = \sigma_u^0 \times \sigma_v + \sigma_u \times \sigma_v^0, \quad V_2 = \sigma_u \times \sigma_v.$$

2.  $A(\tau) = \int_U \sqrt{V_0 \cdot V_0 + 2\tau V_0 \cdot V_1 + O(\tau^2)} dudv.$

$$\Rightarrow A'(0) = \int_U \frac{V_0 \cdot V_1}{\sqrt{V_0 \cdot V_0}} dudv = \int_U \frac{V_0 \cdot V_1}{\sqrt{\mathbb{E}\mathbb{G} - \mathbb{F}^2}} dudv.$$

3.  $V_0 \cdot V_1 = \mathbb{E}(\sigma_v^0 \cdot \sigma_v) - \mathbb{F}(\sigma_u^0 \cdot \sigma_v + \sigma_u \cdot \sigma_v^0) + \mathbb{G}(\sigma_u^0 \cdot \sigma_u).$

4. Simplify.

$$\sigma_u = c_{11}\sigma_u^0 + c_{12}\sigma_v^0 + c_{13}N^0, \quad \sigma_v = c_{21}\sigma_u^0 + c_{22}\sigma_v^0 + c_{23}N^0.$$

$$V_0 \cdot V_1 = (c_{11} + c_{22})(\mathbb{E}\mathbb{G} - \mathbb{F}^2).$$

5. Let  $\sigma(u, v) = f(u, v)N^0(u, v)$ . We have

$$c_{11} + c_{22} = -2fH.$$

# Minimal surfaces

Minimal surface:  $H = 0$ .

## Example

1. A plane region is minimal;
2. A spherical region is not minimal;
3. A cylindrical region is not minimal.

# Minimal surface of revolution.

If cylinder is not minimal, what is?

## Example

1.  $\sigma(u, v) = (f(u) \cos v, f(u) \sin v, g(u))$ .  $u$ : arc length for the plane curve  $(f(u), g(u))$ . Assume  $\dot{g} \neq 0$ .
2.  $H = \frac{1}{2} \left( \dot{f} \ddot{g} - \ddot{f} \dot{g} + \frac{\dot{g}}{f} \right) = \frac{1}{2} \left( \frac{\dot{g}}{f} - \frac{\ddot{f}}{\dot{g}} \right)$ .
3.  $H = 0$  becomes  $f \ddot{f} = 1 - \dot{f}^2$ .
4. Solve the equation:  $f = \frac{1}{a} \sqrt{1 + a^2 u^2}$ .
5. Solve for  $g$ .
6.  $f = \frac{1}{a} \cosh(a(g - c))$ .

Catenoid: Rotating a catenary.

# Minimal ruled surfaces.

The only minimal ruled surfaces are plane and helicoid.

1.  $\sigma(u, v) = \gamma(u) + v\dot{l}(u)$ . Assume  $\|\dot{l}\| = \|\ddot{l}\| = 1$ .
- 2.

$$H = 0 \Leftrightarrow [\ddot{\gamma} + v\ddot{l} - 2(\dot{\gamma} \cdot \dot{l})\dot{l}] \cdot [(\dot{\gamma} + v\dot{l}) \times \dot{l}] = 0.$$

3. Comparing powers of 1,  $v$ ,  $v^2$ , obtain three equations.
4. The first is  $(\dot{l} \times \dot{l}) \cdot \ddot{l} = 0$  which leads to  $\ddot{l} = -\dot{l}$ .
5. Show that  $\dot{\gamma} = 0$ .
6.  $N = \dot{l} \times \ddot{l}$  constant vector.

$$\gamma(u) = (f(u), g(u), \gamma_0 u + \gamma_1).$$

Then solve  $f, g$ .

Catenoid  $\leftrightarrow$  Helicoid.

# Developable Surfaces

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# Flat surface

A surface is flat if  $K = 0$ . Developable  $\Leftrightarrow$  Flat.

Flat surfaces are ruled.

1.  $\sigma(u, v)$  such that

$$\mathbb{E}du^2 + \mathbb{G}dv^2, \quad \mathbb{L}du^2 + \mathbb{N}dv^2.$$

2.  $K = 0 \Rightarrow \mathbb{L} = 0$  or  $\mathbb{N} = 0$ . Assume  $\mathbb{N} = 0$ .
3.  $N_u = -\mathbb{E}^{-1}\mathbb{L}\sigma_u$ ,  $N_v = 0$ .
4.  $\gamma(v) := \sigma(u_0, v)$ .  $\dot{\gamma} \parallel \ddot{\gamma} \Rightarrow$  straight line.



# Looking Back and Forward

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Required: §8.1,8.2; Optional: §8.3–8.6.

- **Properties.**

1. Developable  $\Leftrightarrow K = 0$ ;
2. Minimal  $\Leftrightarrow H = 0$ ;

# See you next Tuesday!

Parallel transport.

1. Motivation and definition;
2. Covariant derivative;
3. Christoffel symbols.