

Example 1. Calculate

$$\int_L |x y| \, ds \quad (1)$$

with $L: \begin{pmatrix} \cos^3 t \\ \sin^3 t \end{pmatrix}, t \in [0, 2\pi]$.

Solution. We have

$$\begin{aligned} \int_L |x y| \, ds &= \int_0^{2\pi} |(\cos^3 t)(\sin^3 t)| \sqrt{(-3\cos^2 t \sin t)^2 + (3\sin^2 t \cos t)^2} \, dt \\ &= \int_0^{2\pi} |\cos t \sin t|^3 \sqrt{9\cos^4 t \sin^2 t + 9\sin^4 t \cos^2 t} \, dt \\ &= \int_0^{2\pi} |\cos t \sin t|^3 (3) |\cos t \sin t| \, dt \\ &= 3 \int_0^{2\pi} (\cos t \sin t)^4 \, dt \\ &= \frac{3}{16} \int_0^{2\pi} (\sin 2t)^4 \, dt \\ &= \frac{3}{16} \int_0^{2\pi} \left(\frac{1 - \cos 4t}{2} \right)^2 \, dt \\ &= \frac{3\pi}{32} + \frac{3}{64} \int_0^{2\pi} (\cos 4t)^2 \, dt \\ &= \frac{9\pi}{64}. \end{aligned} \quad (2)$$

Example 2. Calculate

$$\int_S (x + y + z) \, dS \quad (3)$$

with S the first octant part of the unit sphere: $x^2 + y^2 + z^2 = 1, x, y, z \geq 0$.

Solution. We parametrize S :

$$\begin{pmatrix} \cos\varphi \cos\psi \\ \sin\varphi \cos\psi \\ a \sin\psi \end{pmatrix}, \quad \varphi \in \left[0, \frac{\pi}{2}\right], \quad \psi \in \left[0, \frac{\pi}{2}\right]. \quad (4)$$

Now calculate

$$\frac{\partial \Phi}{\partial \varphi} = \begin{pmatrix} -\sin\varphi \cos\psi \\ \cos\varphi \cos\psi \\ 0 \end{pmatrix}, \quad \frac{\partial \Phi}{\partial \psi} = \begin{pmatrix} -\cos\varphi \sin\psi \\ -\sin\varphi \sin\psi \\ \cos\psi \end{pmatrix}, \quad (5)$$

we have

$$\left\| \frac{\partial \Phi}{\partial \varphi} \times \frac{\partial \Phi}{\partial \psi} \right\| = |\cos\psi| = \cos\psi. \quad (6)$$

Thus we have

$$\begin{aligned} \int_S (x + y + z) \, dS &= \int_{[0, \frac{\pi}{2}]^2} [\cos\varphi \cos\psi + \sin\varphi \cos\psi + \sin\psi] a^2 \cos\psi \, d(\varphi, \psi) \\ &= \int_0^{\pi/2} \left[\int_0^{\pi/2} (\cos\varphi + \sin\varphi) (\cos\psi)^2 + \cos\psi \sin\psi \, d\psi \right] d\varphi \\ &= \int_0^{\pi/2} \frac{\pi}{4} (\cos\varphi + \sin\varphi) + \frac{1}{2} \, d\varphi \\ &= \frac{3\pi}{4}. \end{aligned} \quad (7)$$

Example 3. Calculate

$$\int_L y \, dx - z \, dy + x \, dz \quad (8)$$

where L is the intersection of $(x^2 + y^2)/2 + z^2 = 1$ and $x = y$, oriented counter-clockwise when viewed from the positive x -axis.

Solution. We notice that on L , $x = y = t$, $t^2 + z^2 = 1$. Thus we parametrize L as

$$(\cos\theta, \cos\theta, \sin\theta), \quad \theta \in [0, 2\pi]. \quad (9)$$

Note that θ is the angle from the x - y plane to the point on L , therefore the orientation $0 \rightarrow 2\pi$ is consistent with the specified orientation.

Thus we have

$$\begin{aligned} \int_L y \, dx - z \, dy + x \, dz &= \int_0^{2\pi} [\cos\theta (a \cos\theta)' - \sin\theta (\cos\theta)' + (\cos\theta) (\sin\theta)'] \, d\theta \\ &= \int_0^{2\pi} [-\cos\theta \sin\theta + (\sin\theta)^2 + (\cos\theta)^2] \, d\theta \\ &= 2\pi. \end{aligned} \quad (10)$$

Example 4. Calculate

$$\int_S \begin{pmatrix} x^2 \\ -y^2 \\ z^2 \end{pmatrix} \cdot dS \quad (11)$$

where $S = \partial V$ where $V = \{x^2 + y^2 + z^2 \leq 3\} \cap \{z \geq 0\} \cap \{z \geq \sqrt{x^2 + y^2 - 1}\}$, oriented by the outer normal.

Solution. $S = S_{\text{bottom}} + S_{\text{side}} + S_{\text{top}}$ with

- Bottom: $x^2 + y^2 \leq 1, z = 0$;
- Side: $1 \leq x^2 + y^2 \leq 2, z = \sqrt{x^2 + y^2 - 1}$;
- Top: $x^2 + y^2 \leq 2, z = \sqrt{3 - x^2 - y^2}$.

We calculate the integral on each one by one.

- Bottom.

The natural parametrization is $\begin{pmatrix} u \\ v \\ 0 \end{pmatrix}$; the outer normal is $\mathbf{n}_{\text{bottom}} = \begin{pmatrix} 0 \\ 0 \\ -1 \end{pmatrix}$. Thus

$$\int_{S_{\text{bottom}}} = \int_{u^2 + v^2 \leq 1} \begin{pmatrix} u^2 \\ -v^2 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 0 \\ -1 \end{pmatrix} dS = 0. \quad (12)$$

- Side. We parametrize the side as $\begin{pmatrix} u \\ v \\ \sqrt{u^2 + v^2 - 1} \end{pmatrix}$ with $D = \{1 \leq u^2 + v^2 \leq 2\}$. Then calculate

$$\mathbf{r}_u = \begin{pmatrix} 1 \\ 0 \\ \frac{u}{\sqrt{u^2 + v^2 - 1}} \end{pmatrix}, \quad \mathbf{r}_v = \begin{pmatrix} 0 \\ 1 \\ \frac{v}{\sqrt{u^2 + v^2 - 1}} \end{pmatrix} \implies \mathbf{r}_u \times \mathbf{r}_v = \begin{pmatrix} -\frac{u}{\sqrt{u^2 + v^2 - 1}} \\ -\frac{v}{\sqrt{u^2 + v^2 - 1}} \\ 1 \end{pmatrix}. \quad (13)$$

Note that the outer normal should point down therefore we should use $-\mathbf{r}_u \times \mathbf{r}_v$ and have

$$\int_{S_{\text{side}}} = \int_D \begin{pmatrix} u^2 \\ -v^2 \\ u^2 + v^2 - 1 \end{pmatrix} \cdot \begin{pmatrix} \frac{u}{\sqrt{u^2 + v^2 - 1}} \\ \frac{v}{\sqrt{u^2 + v^2 - 1}} \\ -1 \end{pmatrix} d(u, v). \quad (14)$$

Noticing D is symmetric in u, v we see that

$$\begin{aligned} \int_{S_{\text{side}}} &= \int_D \frac{u^3}{\sqrt{u^2 + v^2 - 1}} d(u, v) \\ &\quad - \int_D \frac{v^2}{\sqrt{u^2 + v^2 - 1}} d(u, v) \\ &\quad + \int_D (1 - u^2 - v^2) d(u, v) \\ &= 0 - 0 + 2\pi \int_1^{\sqrt{2}} (1 - r^2) r dr \\ &= -\frac{\pi}{2}; \end{aligned} \quad (15)$$

- Top. We parametrize $\begin{pmatrix} u \\ v \\ \sqrt{3 - u^2 - v^2} \end{pmatrix}$ with $D = \{u^2 + v^2 \leq 2\}$. Then calculate

$$\mathbf{r}_u = \begin{pmatrix} 1 \\ 0 \\ -\frac{u}{\sqrt{3 - u^2 - v^2}} \end{pmatrix}, \quad \mathbf{r}_v = \begin{pmatrix} 0 \\ 1 \\ -\frac{v}{\sqrt{3 - u^2 - v^2}} \end{pmatrix} \implies \mathbf{r}_u \times \mathbf{r}_v = \begin{pmatrix} \frac{u}{\sqrt{3 - u^2 - v^2}} \\ \frac{v}{\sqrt{3 - u^2 - v^2}} \\ 1 \end{pmatrix}. \quad (16)$$

This time it is consistent with the outer normal. Again noticing the symmetry, we have

$$\begin{aligned} \int_{S_{\text{top}}} &= \int_D (3 - u^2 - v^2) d(u, v) \\ &= 2\pi \int_0^{\sqrt{2}} (3 - r^2) r dr \\ &= 4\pi. \end{aligned} \quad (17)$$

Adding things up we have $7\pi/2$.