

**CMPUT 101**  
**Quiz 1 (50 minutes)**  
**October 19, 2000**

Last Name: \_\_\_\_\_

First Name: \_\_\_\_\_

Student ID: \_\_\_\_\_

Section: A6

Instructor: Yngvi Bjornsson

Instructions: Read carefully before proceeding.

**No calculators, books or other aids are permitted for this test.**

1. Write your name and ID number in the provided space above.
2. Wait until you are told to start working on the test (**don't flip the pages yet**).
3. Write your ID number on top of all remaining pages in the test, only then start answering the questions. Put all your answers on the test paper, no additional sheets of papers can be handed in. You can use the back of the pages for your scratch notes and calculations.
4. When you are told that the time is up, stop working on the test.

Good luck!

Marks: (don't write anything below)

1	2	3	4	Total
10	30	5	5	50

**Part I (Multiple choice) Circle the letter of the best choice (only one)**

1. (2 mark) Which one of the following properties is NOT necessarily true for an algorithm:
  - a. the order in which the steps are executed is well defined
  - b. each step is unambiguous and effectively computable
  - c. it produces a result
  - d. it has at least one Get statement
  - e. it stops
  
2. (2 marks) How many comparisons on average does it take for a *sequential search* to locate a name in a list of  $n$  names?
  - a. 1
  - b.  $n/2$
  - c.  $n$
  - d.  $2n$
  - e.  $n^2$
  
3. (2 marks) How many comparison does it take *binary search* to locate the name Kim in the following list of names: Ann, Bob, Garry, Jill, Kim, Mary, Sid
  - a. 1
  - b. 2
  - c. 3
  - d. 4
  - e. 5
  
4. (2 marks) Two algorithms A and B are given, of order  $O(n)$  and  $O(n^2)$  respectively. What does that say us about the algorithms?
  - a. Given input of size 10, algorithm A will perform 10 steps.
  - b. Given input of size 10, algorithm B will perform 100 steps.
  - c. Algorithm B always performs more work than algorithm A.
  - d. All of the above.
  - e. None of the above.
  
5. (2 mark) A logic gate is
  - a. an electronic device that produces output of a Boolean operation
  - b. always has 1 output
  - c. always has 2 inputs
  - d. a and b above
  - e. a, b, and c above

**Part II: Algorithms**

1. (4 marks) We are given two algorithms, A and B.

Algorithm A

```
Get values for  $a$  and  $b$ 
Repeat until  $a > b$ 
  Print the values of  $a, b$ 
  Add 1 to  $a$ 
End loop
Stop
```

Algorithm B

```
Get values for  $a$  and  $b$ 
While  $a < b$  do
  Print the values of  $a, b$ 
  Add 1 to  $a$ 
End loop
Stop
```

What do the two algorithms print out when given the input  $a=2$  and  $b=4$ ?

a) Output for algorithm A

b) Output for algorithm B

2. (8 marks) Use *selection sort* to order the following list of numbers in an ascending order (the algorithm is given below): 4, 3, 1, 2

1. Get values for  $n$  and the  $n$  list items
2. Set the marker for the unsorted section at the end of the list
3. Repeat steps 4 through 6 until the unsorted section of the list has one element
4. Select the largest number in the unsorted section of the list
5. Exchange this number with the last number in the unsorted section of the list
6. Move the marker for the unsorted section forward (left) one position.
7. Stop

a) Show the list after each exchange:

b) How many comparisons of the elements in the list did the algorithm do in total?

c) How many exchanges of the elements in the list did the algorithm do in total?

3. (3 marks) Write an algorithm that reads in 2 numbers and prints out the value of the larger one. For example, if given the input values 8 and 6 the algorithm outputs 8.

4. (5 marks) Write an algorithm that reads in 5 numbers and prints out their sum. Use a loop to read in the numbers and sum them up.

5. (8 marks) Write an algorithm that goes through a list of 10 numbers and prints out an element if it is equal to the element preceding it in the list. For example, if given the input: 1, 5, 3, 3, 5, 2, 2, 2, 6, 1 the algorithm would print out

3  
2  
2

You may assume that the numbers have already been read in by the algorithm and are stored in variables  $N_1, N_2, \dots, N_{10}$ . Use a loop.

6. (2 marks) An algorithm that is  $O(n)$  takes 10 seconds to execute on a particular computer when the input size  $n$  is 200. How long would you expect it to take when  $n = 600$ ? Briefly explain the reason for your answer.

**Part III: Data Representation**

1. (1 mark) Convert the binary number 11010 to decimal. Show your work.
  
2. (2 marks) Convert the decimal number 19 to a binary notation. Show your work.
  
3. (1 mark) Show how an 8-bit computer using sign/magnitude notation to represent negative integers stores the decimal value -19.



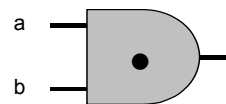
4. (1 mark) Use the ASCII table supplied on the next page to help you find out what 3 letter English word the following binary code stands for (note: it is important to distinguish between upper- and lower case characters).

01000011 01100001 01110100 = \_ \_ \_

**Part IV: Boolean Logic and Gates.**

1. (3 marks) Are these Boolean expressions True or False, when X=10, Y=15?
  - a)  $(X > 5) \text{ AND } (\text{NOT } (Y = 10))$  \_\_\_\_\_ (T/F)
  - b)  $(X < Y) \text{ AND } ((X < Y) \text{ OR } (\text{NOT } (Y = 15)))$  \_\_\_\_\_ (T/F)
  - c)  $(X = 15) \text{ AND } (X < Y) \text{ AND } (Y = 15)$  \_\_\_\_\_ (T/F)

2. (2 marks) Following is a picture of a logic gate:



- a) What type of gate is this?
- b) Fill in the truth table describing the output of the gate:

a	b	output
0	0	
0	1	
1	0	
1	1	

## ASCII TABLE

KEYBOARD CHARACTER	BINARY ASCII CODE	INTEGER EQUIVALENT	KEYBOARD CHARACTER	BINARY ASCII CODE	INTEGER EQUIVALENT
(blank)	00100000	32	P	01010000	80
!	00100001	33	Q	01010001	81
"	00100010	34	R	01010010	82
#	00100011	35	S	01010011	83
\$	00100100	36	T	01010100	84
%	00100101	37	U	01010101	85
&	00100110	38	V	01010110	86
'	00100111	39	W	01010111	87
(	00101000	40	X	01011000	88
)	00101001	41	Y	01011001	89
*	00101010	42	Z	01011010	90
+	00101011	43	[	01011011	91
,	00101100	44	\	01011100	92
-	00101101	45	]	01011101	93
.	00101110	46	^	01011110	94
/	00101111	47	_	01011111	95
0	00110000	48	`	01100000	96
1	00110001	49	a	01100001	97
2	00110010	50	b	01100010	98
3	00110011	51	c	01100011	99
4	00110100	52	d	01100100	100
5	00110101	53	e	01100101	101
6	00110110	54	f	01100110	102
7	00110111	55	g	01100111	103
8	00111000	56	h	01101000	104
9	00111001	57	i	01101001	105
:	00111010	58	j	01101010	106
;	00111011	59	k	01101011	107
<	00111100	60	l	01101100	108
=	00111101	61	m	01101101	109
>	00111110	62	n	01101110	110
?	00111111	63	o	01101111	111
@	01000000	64	p	01110000	112
A	01000001	65	q	01110001	113
B	01000010	66	r	01110010	114
C	01000011	67	s	01110011	115
D	01000100	68	t	01110100	116
E	01000101	69	u	01110101	117
F	01000110	70	v	01110110	118
G	01000111	71	w	01110111	119
H	01001000	72	x	01111000	120
I	01001001	73	y	01111001	121
J	01001010	74	z	01111010	122
K	01001011	75	{	01111011	123
L	01001100	76	:	01111100	124
M	01001101	77	}	01111101	125
N	01001110	78	~	01111110	126
O	01001111	79			