

Lab 14—The Gram-Schmidt Procedure

Recall:

<code>norm(v)</code>	Returns the length of the vector v .
<code>dot(a,b)</code>	Takes dot product of two vectors a and b .
<code>inv(A)</code>	Inverse of matrix A .
<code>eig(A)</code>	Computes the eigenvalues of matrix A .
<code>[P,D]=eig(A)</code>	Finds the diagonal form D of A and the matrix P that diagonalizes A (so $D=P^{-1}AP$).
<code>A'</code>	(A-apostrophe) Computes the transpose of A .

The Gram-Schmidt Procedure for a 3-dimensional space:

Let $\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$ be a basis for a 3-dimensional (sub-)space. From it, we can produce an orthogonal basis as follows:

$$\begin{aligned}\mathbf{w}_1 &= \mathbf{u}_1 \\ \mathbf{w}_2 &= \mathbf{u}_2 - \text{proj}_{\mathbf{w}_1} \mathbf{u}_2 \\ \mathbf{w}_3 &= \mathbf{u}_3 - \text{proj}_{\mathbf{w}_1} \mathbf{u}_3 - \text{proj}_{\mathbf{w}_2} \mathbf{u}_3\end{aligned}$$

where of course $\text{proj}_{\mathbf{w}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{w}}{\|\mathbf{w}\|^2} \mathbf{w}$.

We then get an orthonormal basis $B = \{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ by normalizing, so

$$\mathbf{v}_1 = \frac{\mathbf{w}_1}{\|\mathbf{w}_1\|}, \quad \mathbf{v}_2 = \frac{\mathbf{w}_2}{\|\mathbf{w}_2\|}, \quad \mathbf{v}_3 = \frac{\mathbf{w}_3}{\|\mathbf{w}_3\|}.$$

1. The span of the set of vectors $\{(1,4,1,3), (-2,-2,1,2), (2,-1,2,3)\}$ is a subspace of \mathbb{R}^4 . Starting with this set, use the Gram-Schmidt procedure (see the hint below) to generate an orthonormal basis for this subspace.

Remark: In general, you should not expect to get the same basis in both parts of this question. However, since the two bases are both orthonormal, they are related to each other by a change-of-basis matrix which is itself an orthogonal matrix.

Hint: You will need to compute quantities like $\text{proj}_{\mathbf{w}} \mathbf{u}$. To help you do this, we have installed a routine. Simply type

`project(u,w)`

to obtain $\text{proj}_{\mathbf{w}} \mathbf{u}$. If the routine does not work, you can instead have MATLAB explicitly execute:

$(\text{dot}(\mathbf{u}, \mathbf{w}) / \text{dot}(\mathbf{w}, \mathbf{w})) * \mathbf{w}$ since this equals $\text{proj}_{\mathbf{w}} \mathbf{u}$.

2. Rotation about an arbitrary axis in \mathbb{R}^3 :

Find the standard matrix of rotation counter-clockwise by angle $\pi/3$ about the axis that passes through the origin and points in the $(1,1,2)$ direction in \mathbb{R}^3 . Use the following method:

- (i) First let $\mathbf{w}_1 = (1,1,2)$. Then find two other vectors \mathbf{w}_2 and \mathbf{w}_3 such that $\{\mathbf{w}_1, \mathbf{w}_2, \mathbf{w}_3\}$ is an orthogonal basis. Normalize these vectors to get an orthonormal basis $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ where $\mathbf{v}_i = \mathbf{w}_i / \|\mathbf{w}_i\|$. There are several different ways to go about this:

Method 1: Find any vector \mathbf{w}_2 that solves $\mathbf{w}_1 \cdot \mathbf{w}_2 = 0$. Next, find a vector \mathbf{w}_3 that solves the system $\mathbf{w}_1 \cdot \mathbf{w}_3 = 0$, $\mathbf{w}_2 \cdot \mathbf{w}_3 = 0$ —you can do this by explicitly solving these last two equations or by computing the cross-product $\mathbf{w}_1 \times \mathbf{w}_2$. These vectors are an orthogonal basis. Normalize the vectors \mathbf{w}_i to get an orthonormal basis; call the normalized vectors \mathbf{v}_i , so $\mathbf{v}_i = \mathbf{w}_i / \|\mathbf{w}_i\|$.

Method 2: Pick two new vectors \mathbf{x} and \mathbf{y} such that $\{\mathbf{w}_1, \mathbf{x}, \mathbf{y}\}$ are linearly independent; for example, you might choose them to be \mathbf{i} and \mathbf{j} . If so, then $\{\mathbf{w}_1, \mathbf{i}, \mathbf{j}\}$ is a basis for \mathbb{R}^3 , but it's not orthonormal. Apply the Gram-Schmidt procedure, exactly as in the last problem, to get an orthonormal basis.

- (ii) To make sure the basis is right-handed, enter the vectors \mathbf{v}_i as the columns of a matrix and take the determinant. If it is $+1$, you have a right-handed basis; if it's -1 , you have a left-handed basis, so take one of your basis vectors (any one will do) and multiply it by -1 to get a right-handed basis.
- (iii) Write the B -matrix for rotation about \mathbf{v}_1 “counter-clockwise” by angle $\pi/3$. [Hint: This matrix has precisely the same form as the standard matrix for rotation about the x_1 -axis by the same angle.]
- (iv) Write down the change-of-basis matrix \mathbf{P} that will transform this B -matrix into the standard matrix for this rotation. Confirm that $\mathbf{P}^{-1} = \mathbf{P}^T$ (this means that \mathbf{P} is an orthogonal matrix). Now use the change-of-basis formula $[\mathbf{R}]_S = \mathbf{P}[\mathbf{R}]_B \mathbf{P}^{-1}$ to obtain the standard matrix for this rotation.
- (v) Compute $[\mathbf{R}]_S[\mathbf{w}_1]$, and use the result to confirm that \mathbf{w}_1 is an eigenvector of $[\mathbf{R}]_S$ with eigenvalue 1.
- (vi) What vector results from the application of this rotation to the vector $\mathbf{x} = 2\mathbf{i} + \mathbf{j} + \mathbf{k}$?